



DMLL MAJORS DIVISION

POST SEASON PLAY AND

RULES FOR DETERMINING POST SEASON QUALIFIERS

I. DMLL Championship Series

American League Champion v. National League Champion

In the Majors Division, the DMLL Champion shall be determined by the team that wins the best two out of three game DMLL Championship Series between the American League Champion and the National League Champion. This series shall be played at the conclusion of the regular season and immediately following completion of the American League Championship Series and National League Championship Series (as defined in Section II, below).

- A. The home team in each of the DMLL League Championship Series shall be determined as follows:
 - 1. The team with the better overall winning percentage in the regular season shall be the home team for games 1 and 3 and the visitor in game 2.
 - 2. In the event neither team has a better overall winning percentage in the regular season, then the home team for games 1 and 3 shall be determined by a coin toss before game 1.

II. League Championship Series

Winner of 1st Half v. Winner of 2nd Half

The American League Championship Series (ALCS) and the National League Championship Series (NLCS) shall be determined by a best two out of three game contest.

- A. At the conclusion of the regular season, there will be a playoff in each of the American League (the "American League Championship Series") and National League (the "National League Championship Series") to determine the respective League Champions
- B. In each of the American and National Leagues, the teams that will play in the respective League Championship Series shall be:
 - 1. The team with the best overall record in the first half (the "First Half Winner") against the team with the best overall record in the second half (the "Second Half Winner").

2. **Both Halves Winner Rule:** In the event a team is the First Half Winner and also has the best overall record in the Second Half, then the team with the next best overall record *during the entire regular season* will be declared the Second Half Winner for purposes of advancing to the League Championship Series.

3. **Two Teams Tied Rule:** If two teams are tied for purposes of determining the winner of a half, then the winner shall be the team with the better head-to-head record played between the two teams *during the entire regular season*. For example:
 - a. If two teams have identical first half records, the team with the better head-to-head series record *during the entire regular season* would be declared the winner of the First Half. The First Half Winner may not be declared until sometime in the second half.
 - b. If two teams have identical second half records, then the team with the better head-to-head series record *during the entire regular season* would be declared the winner of the Second Half.
 - c. Team A wins the first half and has the same overall record as Team B in the second half. If Team A has the better head-to-head series record *during the entire regular season*, Team A would be the winner of both halves, per II(B)(2) above. The winner of the Second Half would be the team with the next best overall record *during the entire regular season*, per II(B)(2) above. That could be Team B, but it could be one of the other teams instead (either Team B, C, D, E or F, the one with the best overall record).
 - d. Team A wins both halves, as in II(B)(2) above. Teams E and F have identical second best *overall* records. The team with the better head-to-head series record *during the entire regular season* would be declared the winner of the Second Half (either Team E or F).
 - e. Team A wins both halves, as in II(B)(2) above. Teams D, E and F have identical second best *overall* records. The winner of the second half would be determined by Rule II(B)(4) below (either Team D, E or F).

4. **More than Two Teams Tied Rules:** If three or more teams are tied for purposes of determining the winner of a half, then the winner shall be:
 - a. the team with the best record, based on winning percentage, in games played against other teams in that League (hereafter, "Intraleague Competition"), or,
 - b. in the event that any two or more of the teams have identical winning percentages in Intraleague Competition, then
 - i. if 2 teams are tied with the best winning percentage in Intraleague Competition after applying II(B)(4)(a), then as determined by applying II(B)(3) above, or
 - ii. if three or more teams are tied with the best winning percentage in Intraleague Competition after applying II(B)(4)(a), then the team with the best record, based on winning percentage in games played against all teams in DMLL Majors, or
 - iii. in the event that:
 - A. 2 teams remain tied after applying II(B)(4)(b)(ii), then as determined by applying II(B)(3) above, or

- B. if 3 teams remain tied after applying II(B)(4)(b)(ii), then the Division Coordinator shall supervise a blind draw which results in the teams being designated as “A”, “B”, and “C” teams. A will play B the day following the conclusion of the regular season, with the home team being determined by a coin toss. The winner will then play C the second day after the A v. B game, with the winner of the A v. B game being the home team. The winner of the game between A or B v. C shall be the winner of that half.
- C. if 4 teams remain tied after applying II(B)(4)(b)(ii), then the Division Coordinator shall supervise a blind draw which results in the teams being designated as “A”, “B”, “C” and “D” teams. On the day following the conclusion of the regular season, A will play B and C will play D, with the home teams being determined by a coin toss. On the second day after these games are played, the winners of these games will play each other, with the home team being determined by a coin toss. The winner shall be the winner of that half.
- D. if 5 teams remain tied after applying II(B)(4)(b)(ii), then the Division Coordinator shall supervise a blind draw which results in the teams being designated as “A”, “B”, “C”, “D” and “E” teams. On the day following the conclusion of the regular season, A will play B and C will play D, with the home teams being determined by a coin toss. On the second day after these games are played, the winner of the game between A and B will play E, with the A v. B winner being the home team. On the second day after this game is played, the winner of the E v. A/B will play the winner of the C v. D game to determine the winner of that half, with the E v. A/B winner being the home team.
- E. if 6 teams remain tied after applying II(B)(4)(b)(ii), then the Division Coordinator shall supervise a blind draw which results in the teams being designated as “A”, “B”, “C”, “D”, “E” and “F” teams. On the day following the conclusion of the regular season, A will play B, C will play D and E will play F, with the home teams being determined by a coin toss. On the day after these games are played, the winner of the game between A and B will play the winner of the game between C and D, with the home team being determined by a coin toss. On day after this game is played, the winner of the E and F game will play the winner of the A/B v. C/D game to determine the winner of that half, with the winner of the winner of the A/B v. C/D being the home team.

C. The home team in each of the League Championship Series shall be determined as follows:

1. The team with the better overall winning percentage in the regular season shall be the home team for games 1 and 3 and the visitor in game 2.
2. In the event neither team has a better overall winning percentage in the regular season, then the team with the better head-to-head record played between the two teams *during the entire regular season* will be home team for games 1 and 3 and the visitor in game 2.
3. In the event neither team has a better overall winning percentage in the regular season, nor either team has a better head-to-head record as stated above, then the home team for games 1 and 3 shall be determined by a coin toss before game 1.

III. District 31 Tournament of Champions

LCS Champions

For the District 31 Tournament of Champions (“TOC”), DMLL will send a team from the National League and a team from the American League as its representatives. For each league, the team that will advance to TOC shall be the team that wins the League Championship Series, except when one team has won both halves of the regular season in its league, then that team shall advance to the TOC regardless of whether it wins or loses the League Championship Series.

If a Tournament of Champions is not held this year, then all four teams that played in the League Championship Series will automatically qualify to play in the Coast Cities Tournament. (See ****Note at page 4.**)

IV. DMLL Consolation Tournament

All teams from each league that don’t qualify for LCS

At the conclusion of the regular season, and concurrent with the League Championship Series and DMLL Championship Series, there will be a Majors Division Consolation Tournament played by all the teams in the DMLL Majors Division that did not qualify for the League Championship Series. The format for the Consolation Tournament will be the same as in previous years.

V. Coast Cities Tournament

LCS runners-up plus 2

DMLL will send three teams from each of the American League and National League to represent DMLL in the Coast Cities Tournament. The three teams from each league will consist of:

- A. the team that played in the League Championship Series but did not advance to the Tournament of Champions (i.e., either because it did not win the League Championship Series, or if it did, because the other team won both halves of the regular season as described in Section III above¹), and
- B. the two teams having the next best overall winning percentages in the regular season (with any ties being decided by application of Rule II(B), above); *provided that, however,*
 - i. if the team that wins the DMLL Consolation tournament is not one of these two teams, then the team that wins the DMLL Consolation tournament automatically qualifies for Coast Cities as a representative of that team’s league and displaces the team with the lower overall winning percentage of these two teams (with any ties being decided by application of Rule II(B)(3), above).

****Note:** If a Tournament of Champions is not held this year, DMLL will send to the Coast Cities Tournament three teams from each league as follows: (1) the two teams that played in the League Championship Series; and (2) the team having the next best overall winning percentage in the regular season (with any ties being decided by application of Rule II(B), above); *provided that, however,* the team that wins the DMLL Consolation tournament automatically will be the third team representing its league in the Coast Cities Tournament.

¹ For example, in the past, a situation occurred where one team prevailed in the League Championship Series over a team that had won both halves of the regular season. We sent to the TOC the team that had won both halves of the season because we believe it is important to reward that type of excellence during regular season play.